Meeting Minutes

Meeting 1

|  |  |
| --- | --- |
| Date: | 15th March, 2013 |
| Location: | Trottier |
| Minute Taker: | Jeffrey Leung |
| Meeting Manager: | Corey |

|  |  |
| --- | --- |
| Problems | |
| Need to set up frame according to the UML Diagram | HP:  Welcome Screen  Game Screen  Neil:  Physic Element  Game Physics  Andrew:  Graphics Element  Game Graphics  Richard:  Graphics Element  Game Graphics  Corey:  Map  Jeffrey  Spaceship  Projectile  Weapon  Asteroids |

Meeting 2

|  |  |
| --- | --- |
| Date: | 22nd March, 2013 |
| Location: | Trottier |
| Minute Taker: | Jeffrey Leung |
| Meeting Manager: | Corey |

|  |  |
| --- | --- |
| Problems | |
| Projectiles are shooting five projectiles in a row instead of one at a time. | Jeffrey Leung |
| Add Asteroid | Hp |
| Implement max speed and wrap around | Andrew |
| Player reset | Richard |
| Getting the JFrame setup | Hp |
| Prepare sound track | Corey |
| Set colour for different pages and shape | Richard |

Meeting 3

|  |  |
| --- | --- |
| Date: | 29th March, 2013 |
| Location: | Trottier |
| Minute Taker: | Jeffrey Leung |
| Meeting Manager: | Corey |

|  |  |
| --- | --- |
| Problems | |
| Set up pictures for both | Jeffrey Leung |
| Add different case for weapons | Jeffrey Leung |
| The navigations of the spaceship is strange | Neil |
| Spaceship deceleration | Andrew |
| Getting the JFrame setup | Hp |
| Prepare sound track | Corey |
| Set colour for different pages and shape | Richard |

Meeting 4

|  |  |
| --- | --- |
| Date: | 5th April, 2013 |
| Location: | Trottier |
| Minute Taker: | Jeffrey Leung |
| Meeting Manager: | Corey |

|  |  |
| --- | --- |
| Problems | |
| Work on collision detection and get rid of stuff when it crash | Jeffrey Leung |
| Collision detection | Hp |
| Fix sizes of asteroid | Neil |
| Collision dectection | Andrew |
| Reset player when they die | Richard |
| Save and Load | Corey |

Meeting 5

|  |  |
| --- | --- |
| Date: | 12th April, 2013 |
| Location: | Trottier |
| Minute Taker: | Jeffrey Leung |
| Meeting Manager: | Corey |

|  |  |
| --- | --- |
| Problems | |
| Multi-player | Jeffrey Leung |
| High Score | Neil |
| Fix the shooting angle and the position of the spaceship | Andrew |
| Save and Load | Hp |
| Implement testing | Corey |
| Power Up | Hp |
| Different levels | Richard |